Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 51000 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE [SMALL ENTITY (Column 2) (Column 1) TOTAL CLAIMS RATE FEE RATE FEE 20 BASIC FEE 770.00 BASIC FEE 385.00 NUMBER FILED NUMBER EXTRA OR **FOR** XS18= TOTAL CHARGEABLE CLAIMS w X\$ 9= 70 minus 20= OR X86= INDEPENDENT CLAIMS minus 3 = X43= 7 OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR 2. 28 -06(Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL TIONAL RATE PREVIOUSLY **AFTER EXTRA** AMENDMENT FEE FEE **AMENDMENT** PAID FOR X\$18= 20 2 S Minus X\$ 9= Total OR Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING 8 TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AFTER **AMENDMENT** FEE FEE PAID FOR **AMENDMENT** X\$18= Total Minus X\$ 9= OR Minus = ind p ndent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT O REMAINING RATE TIONAL RATE TIONAL **PREVIOUSLY EXTRA** AFTER ENDMENT FEE FEE PAID FOR AMENDMENT Total Minus X\$18= X\$ 9= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

OR

+145=

ADDIT. FEE

TOTAL

+290=

ADDIT, FEE

TOTAL

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

^{***}If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.